

SIRAN LIU

b. 1989 Beijing, China

SELECTED GROUP EXHIBITION

- 2023 Cat's Cradle, Brandeis studio art post baccalaureate exhibition, Dreitzer gallery, Waltham, MA
- 2020 Craft in Contemporary Art, juried by Samantha De Tillio, Site Brooklyn, Brooklyn, NY
- 2019 Monotype & Printmaking Exhibition, Salmagundi Club, New York, NY
- 2018 Garment District Art Festival, Artosino Gallery, New York, NY
A Design Award & Competition Exhibition, Como, Italy
- 2016 Paper Works, Upstream Gallery, Hastings-On-Hudson, NY
Art of Post, Agory Gallery, New York, NY
86th Annual Juried Open Show, National Art League, Queens, NY

EDUCATION

- 2023 Post Baccalaureate, Studio Arts, Brandeis University, USA
- 2015 Master of Science, Visualization, Texas A&M University, USA
- 2011 Bachelor of Engineering, Communication Engineering, Tianjin University, China

WORK EXPERIENCE

2021.06 - Present

Senior Lighting Artist, Frame Machine Inc, Los Angeles, CA, USA

Create lighting in the virtual 3D environment to establish and refine the look on character and environment in terms of shading, color and mode for cinematic scenes in virtual interactive content.

2015.02 - 2021.04

Lighting and Visual Effect Artist, Blue Sky Animation Studios, Greenwich, CT, USA

Create cinematic quality of lighting and rendering for computer animation film to achieve the final aesthetic of the film in terms of color, mode, and atmosphere to support storytelling. Film Credits Includes: "Spies in Disguise" 2019; "Ferdinand" 2017; "Ice Age: Collision Course" 2016; "The Peanuts Movie" 2015.

HONORS & RECOGNITIONS:

- 2019 Certificate of Excellence Award, Salmagundi Club's 2019 Monotype & Printmaking Exhibition
Merit Award, iJungle Illustration Awards
- 2018 Bronz Awards in Communication Design at A Design Award & Competition, Como, Italy
- 2015 Speaker at SIGGRAPH conference studio talk on artistic rendering, Los Angeles, California
- 2013 Pixar Aggie Scholarship and Aggie Alumni at ILM/Lucas Film Award
Dreamworks Animation Scholarship
3D Artist CG Student Awards - US Student Internships Winner
SIGGRAPH Computer Animation Festival Best Student Project Runners-Up (Group Project "Sleddin")

PUBLICATION:

- 2015 First Author "Chinese Ink and brush painting with reflections" - ACM SIGGRAPH 2015 Posters
Second Author "Art directed rendering & shading" - ACM SIGGRAPH 2015 Posters